1. What are three conclusions we can make about Kickstarter campaigns given the provided data?

* There are more successful campaigns than there are failed, as well as canceled
* Theater/plays are the most common campaigns. Theater/plays have also had the greatest number of successful campaigns, and greatest number of failed campaigns.
* The technology/web category does not have any successful or live campaigns, and has the greatest number of cancelled campaigns.
* Looking across all years, Feb-Apr are the months when the least number of campaigns have failed, and May is the month in which the greatest number of campaigns were successful

1. What are some of the limitations of this dataset?

* Most campaigns (3574 out of 4114) do not include sub-categories, so you are unable to accurately identify outcomes at this granular of a level
* There is no information on location outside of Country, meaning we are unable to identify if location is a determining factor of success
* The first and last years of the data set are incomplete (do not have values for the full year)

1. What are some other possible tables/graphs that we could create?

* A table/graph that shows which categories receive the highest average donation
* A scatter graph that shows if average donation is related to percent funded
* A table/graph that shows campaign status by country